

Lone Star Region

National Model Railroad Association

Introduction to Scratchbuilding Structures

- Mike Jobe

Intro to Scratch Building Structures

- Selecting a structure
- Creating plans
- Materials
- Tools you will need
- Basic building techniques & tips
- Golden Rules
- Resources





Lone Star Region Selecting a structure to build



Selecting a structure

Really that is the hardest part of scratch building is selecting the right structure to build.

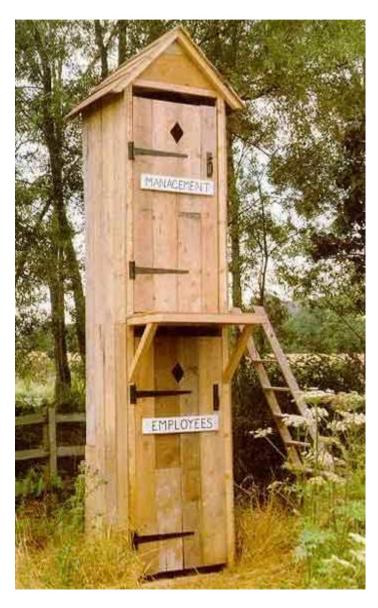


Probably not a good idea to start off attempting this

A better choice



Selecting a structure





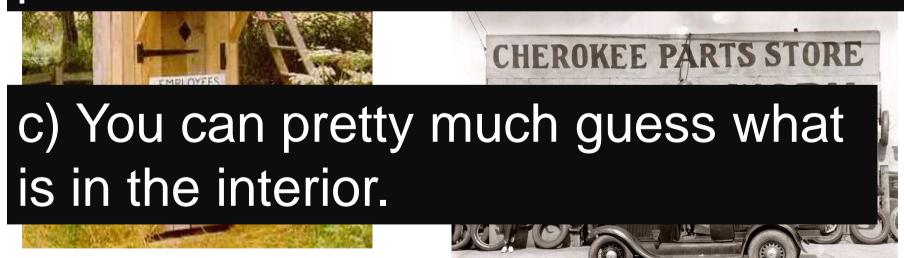


Selecting a structure

a) They are all simple and square.



b) You can generate plans by just the photo.



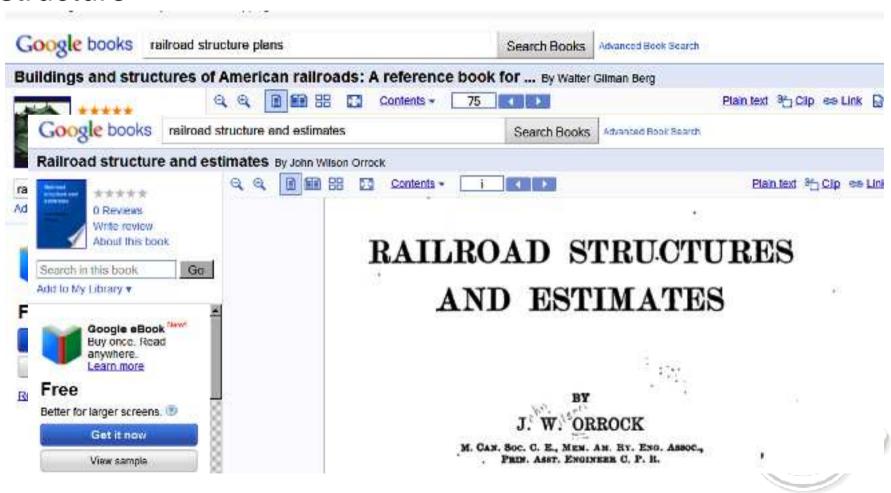


Lone Star Region Creating Plans



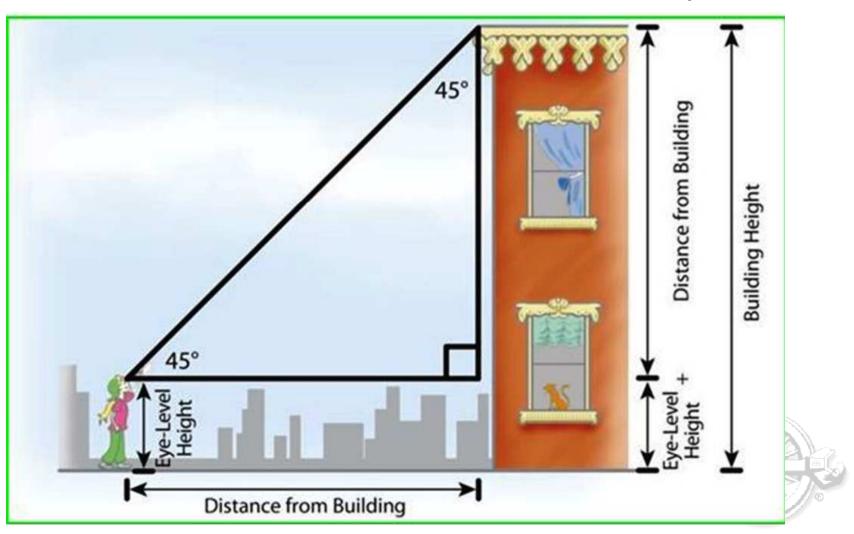
There are several ways to create plans....

1. Search the internet, an example is Google Books; "railroad structure"



There are several ways to create plans....

2. Get out and hit the road measure the structure youself



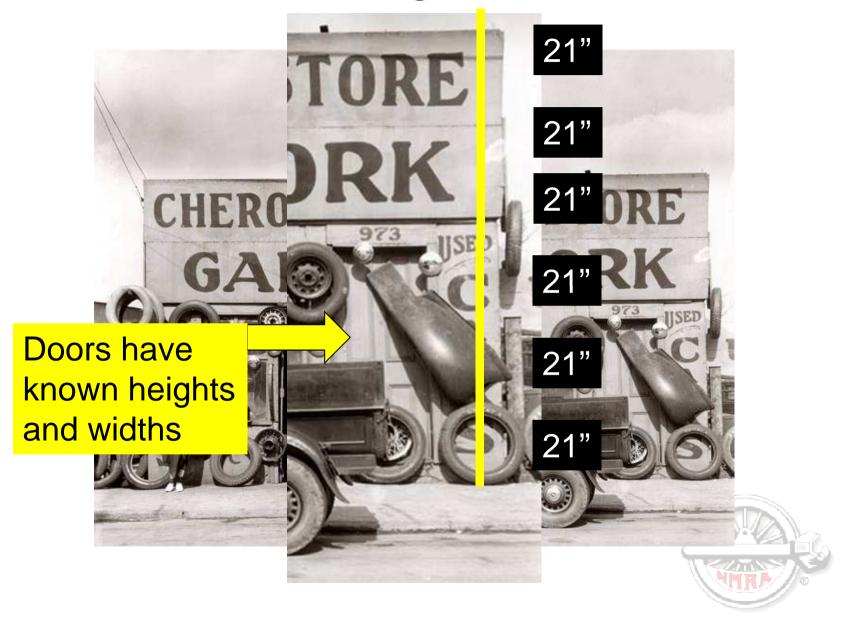
There are several ways to create plans....

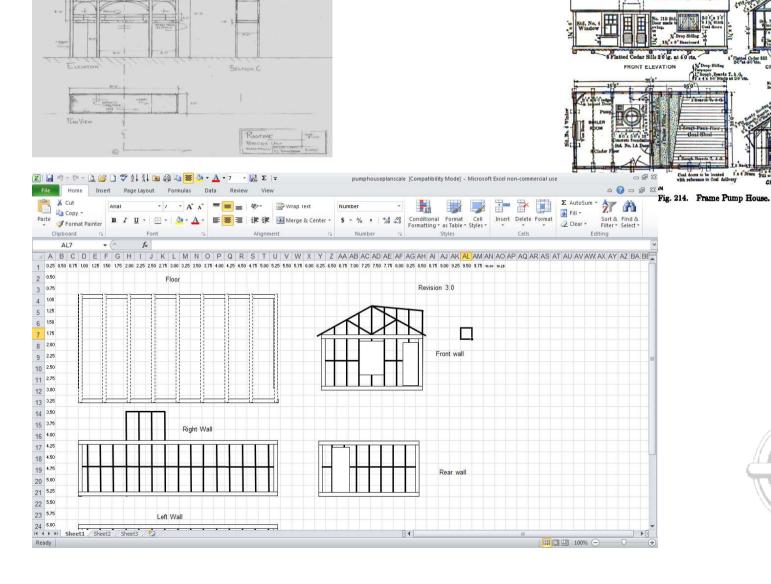
3. Copy a cheap kit....



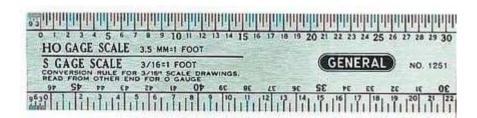


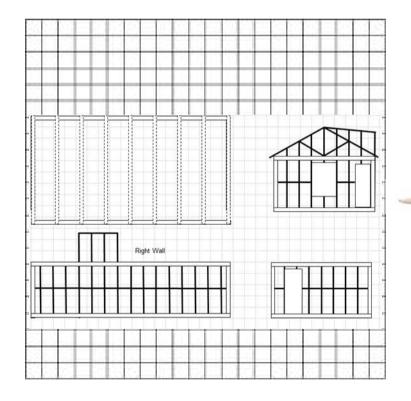
4. Borrow / Buy old used Craftsman Kit templates / instructions











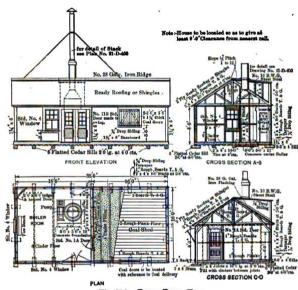


Fig. 214. Frame Pump House.





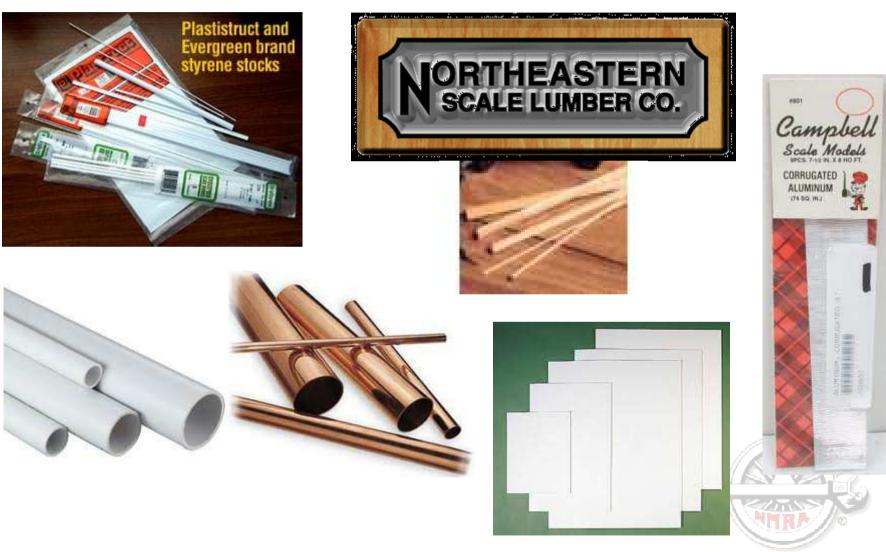
Lone Star Region

Materials



Materials

Use your imagination! I constantly am looking for things that can be used in the build



Materials

Use your imagination! I constantly am looking for things that can be used in the build

















Lone Star Region

Tools you will need



Tools you will need.

The Basics...











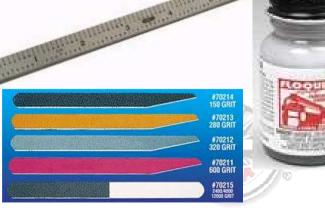




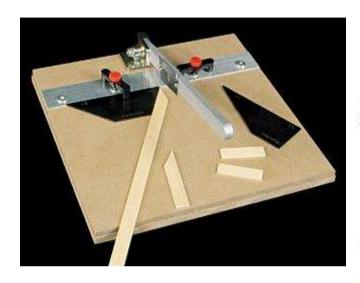








Tools you will need.



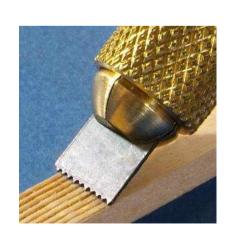


















Lone Star Region

Building Techniques& Tips



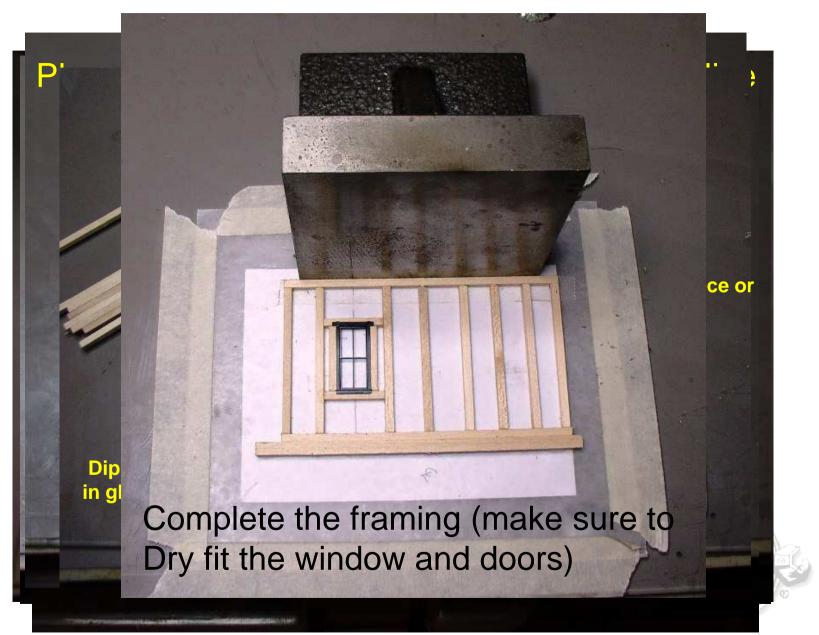


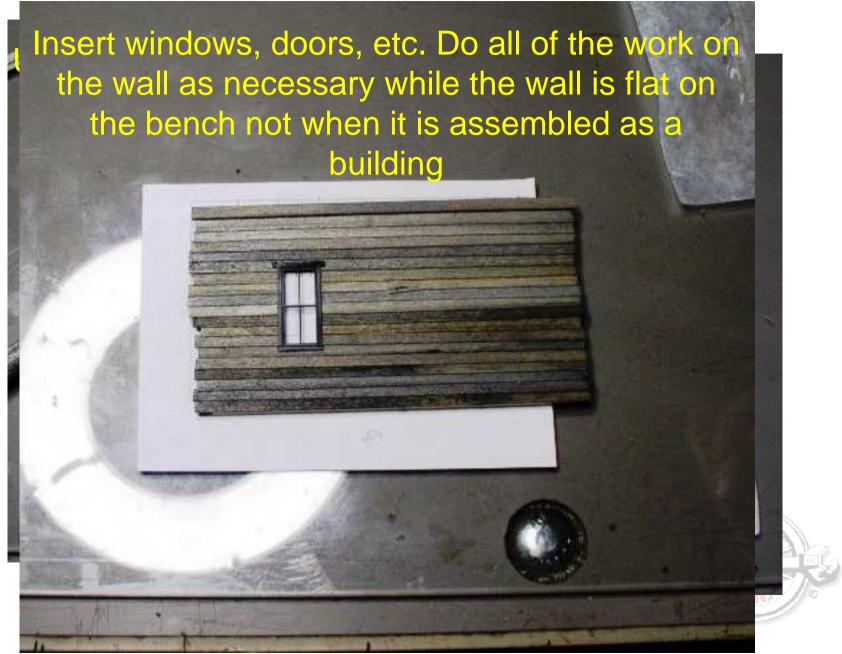
at you,



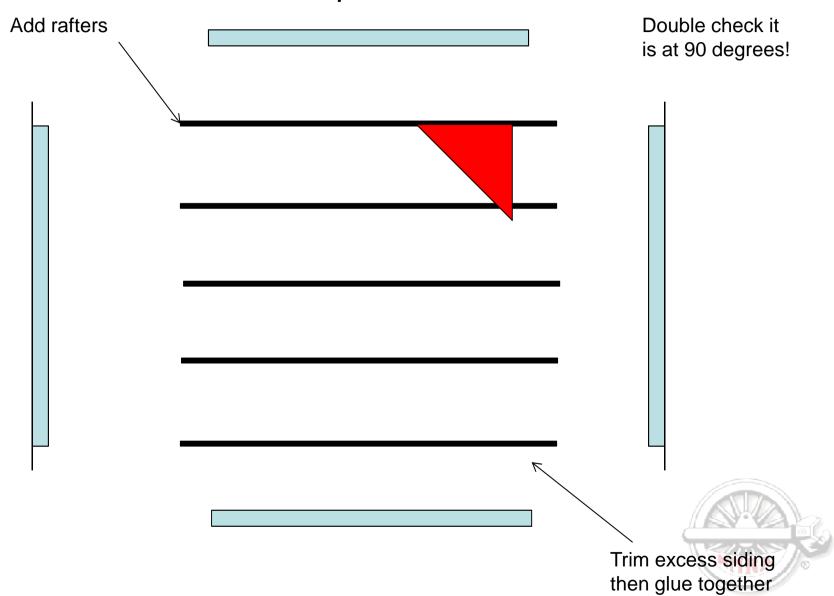
Building Techniques & Tips
After dyeing the boards, scribe the wood grain into the surface, add knot holes, don't be afraid to damage some pieces.



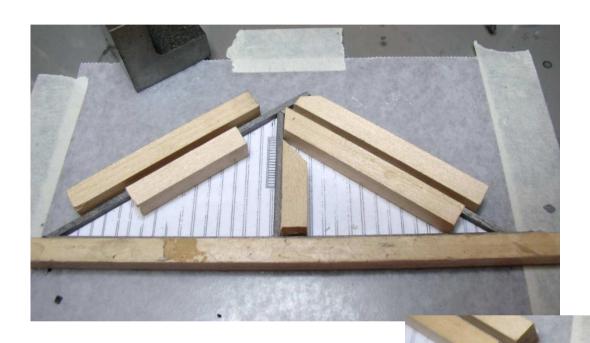




Building Techniques & Tips Complete the 4 walls



Building Techniques & Tips
If you need to repeat a pattern of work such as for trestles or roof rafters construct a jig.



Roofing options for you... Mount material over card stock



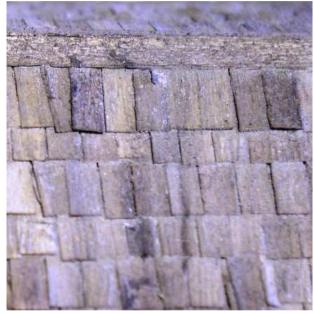
Tar paper made from paper. First cut in scale widths, then painted using grimy black and dry brushed with antique white



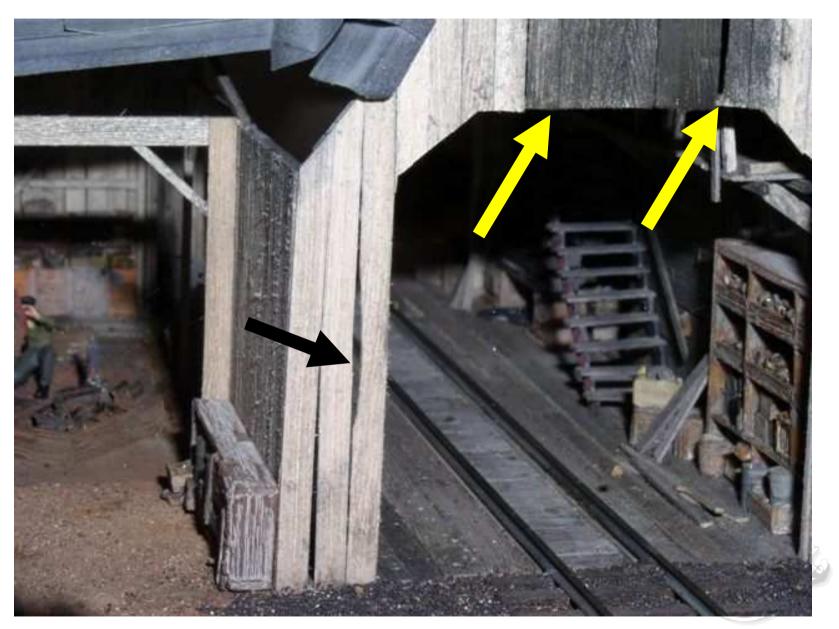
Campbell's corrugated roofing dipped in printed circuit board etchant (make sure you neutralize)

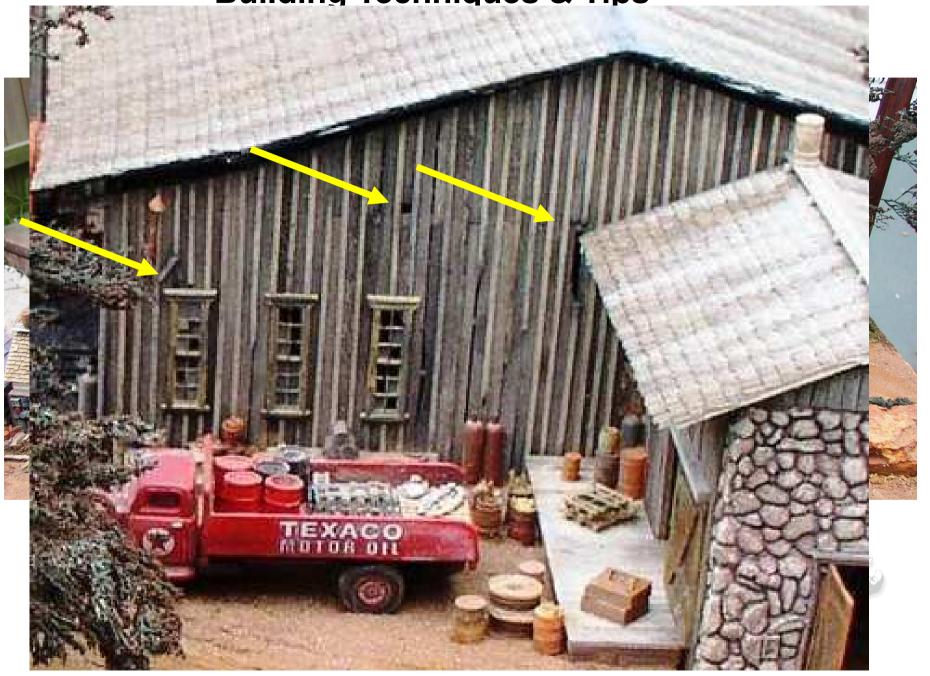


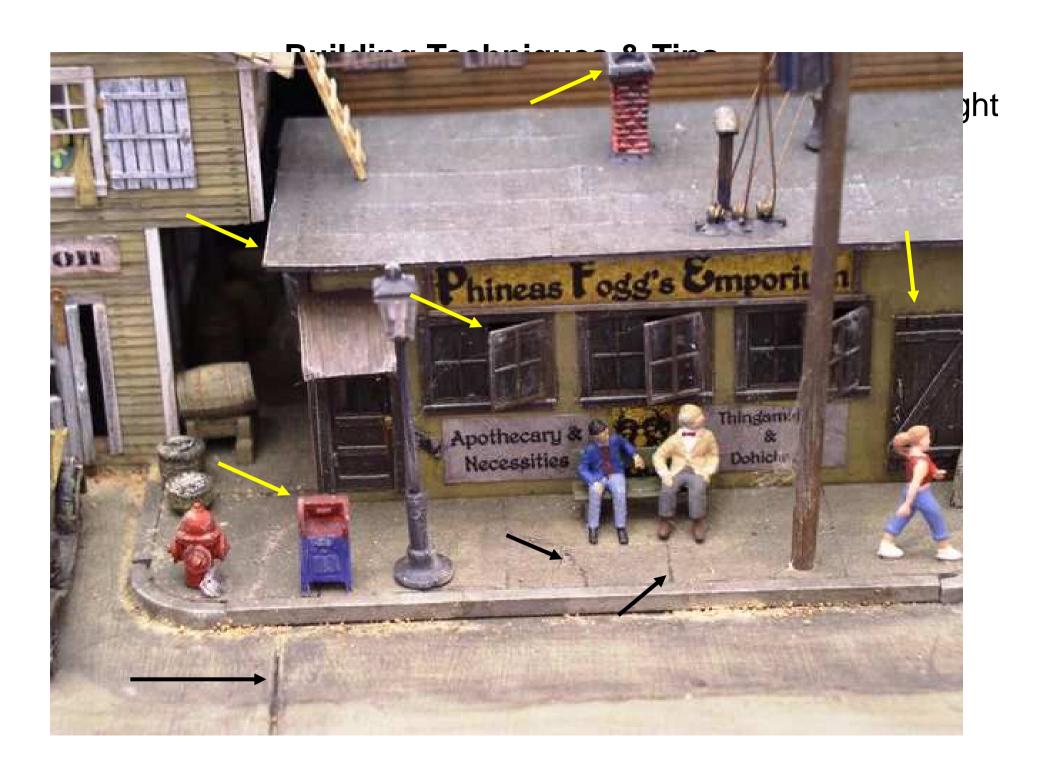
Campbell's shingles or even better Bar Mills Laser shingles



Scale appropriate wood stained, distressed, and cut into individual shingles









Lone Star Region Golden Rules



Golden Rules

- •Work on walls while they flat ... It is easier to place doors, windows, signs, stain, paint etc before you assembly the 4 walls.
- Strive for Plumb, Level & Square. One mistake now will require
 2X the work to compensate later. Overall human nature is focus on the what's wrong versus everything else that is right.
- Attempt to age and weather the model. Even what are meant to be new buildings will not look right at smaller scales. A bright shiny building will stick out look a sore thumb. Chalks, Stains, Alcohol and Ink as well as white highlighting go a long way.
- Always keep in mind how the building will look on the layout when it is done (the end game). When picking colors, finishes and overall look and type, ask yourself will it blend in? Will it fit and look right.
- •Don't overdo it with glue. It does not take that much, particularly once a section is built, like real structures they can be incredibly strong. Clean off excessive glue.
- •Be patient and keep organized. Michelangelo took years to paint •the Sistine Chapel... if you are tired stop for the day.



Lone Star Region

Resources



Seek out other modelers and how they scratch build

http://missing-lynx.com/













There are several forums available to you....



Lone Star Region

Scratch building can bring you great pleasure, enhance your modeling skills! THANKS!

